
Manual Testing

Mode: Classroom

Duration: 40 hours

This program will provide you with training on Manual testing

Mode: Classroom

Course Outline:

1. Introduction Software Testing.
2. Software Development Life Cycles
 - Waterfall Model
 - V-Model
 - Spiral Model
 - Agile Methodology (Scrum Mode)
3. Software Testing Life Cycle
4. Software Testing Definition
 - Verification
 - Validation
 - Quality Assurance
 - Quality Control
 - Static Testing
 - Dynamic Testing
 - Residual Defect
 - Sanity Testing
 - Smoke Testing
 - Exploratory Testing
 - Defect Density
 - Severity
 - Priority
 - End to End Testing
 - Bug, Defect and error story.
 - Stress Testing
 - Load Testing
 - Regression Testing
 - Re-Testing
 - Ad-hoc Testing
 - Monkey Testing
5. Types of Testing – Visibility
6. White Box Testing
 - Static Testing
 - Structural Testing
7. Black Box Testing
 - Introduction
 - Positive and Negative Testing
 - Boundary Value Analysis
 - Decision Table Testing
 - Equivalence Partitioning
8. Integration Testing
 - Top-Down Approach
 - Bottom-up Approach
 - Bi-Directional Approach
 - System Integration
9. System Testing
 - Functional System Testing
 - Non-Functional System Testing
 - Scalability Testing
 - Reliability Testing
 - Interoperability Testing
10. Types of Testing – Functionality
11. Types of Testing – Levels
12. Requirement Specification
13. Test Plan Documentation
14. Defect Life Cycle

15. User Acceptance Testing

- Alpha Testing
- Beta Testing

16. Test Case Designing

- Test Scenario
- Test Case
- Test Case Template

17. Test Data Preparation

18. Requirement Traceability Matrix

- Forward Traceability Matrix
- Backward Traceability Matrix

19. Effort Estimation & ROI

20. Frequently asked questions in interview.